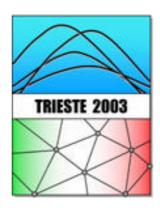


Data-driven imaging with second-order traveltime approximations

Jürgen Mann

Geophysical Institute
University of Karlsruhe
Germany

EAGE/SEG Summer



Research Workshop



Motivation & data examples



- Motivation & data examples
- Basic concepts



- Motivation & data examples
- Basic concepts
- Possible derivations



- Motivation & data examples
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- Hypothetical experiments



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- Hypothetical experiments
- Applications of wavefield attributes



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- Conclusions



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- Conclusions
- Outlook



Model-based approaches:



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sensitive to model errors



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- migration velocity analysis is costly



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Data-driven approaches:

interval velocity model determination is postponed



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- however, classic data-driven approaches
 - use only a subset of available data, thus no optimum S/N ratio
 - provide little information for later inversion
 - data-driven aspects usually not fully exploited





Common-Reflection-Surface (CRS) stack:

extension of concepts of classic data-driven approaches



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- full use of available data

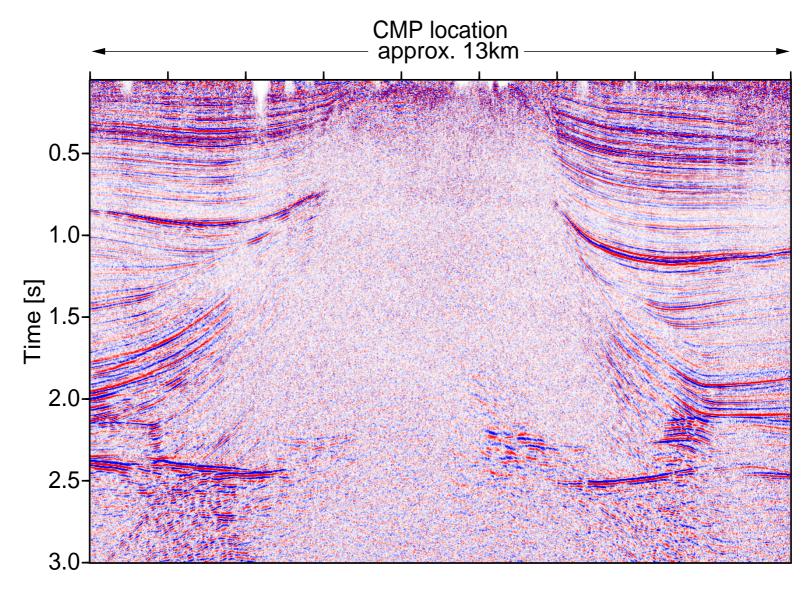


- extension of concepts of classic data-driven approaches
- full use of available data
- minimum a priori information required



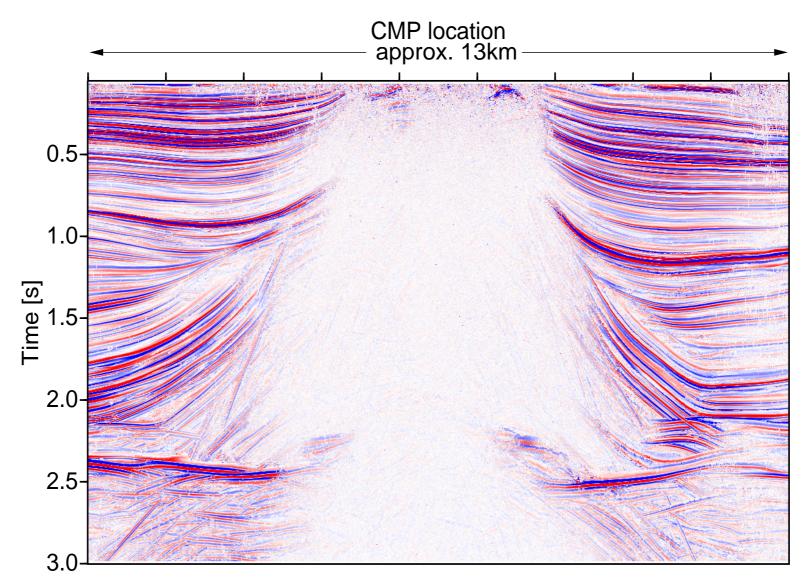
- extension of concepts of classic data-driven approaches
- full use of available data
- minimum a priori information required
- fully data-driven application





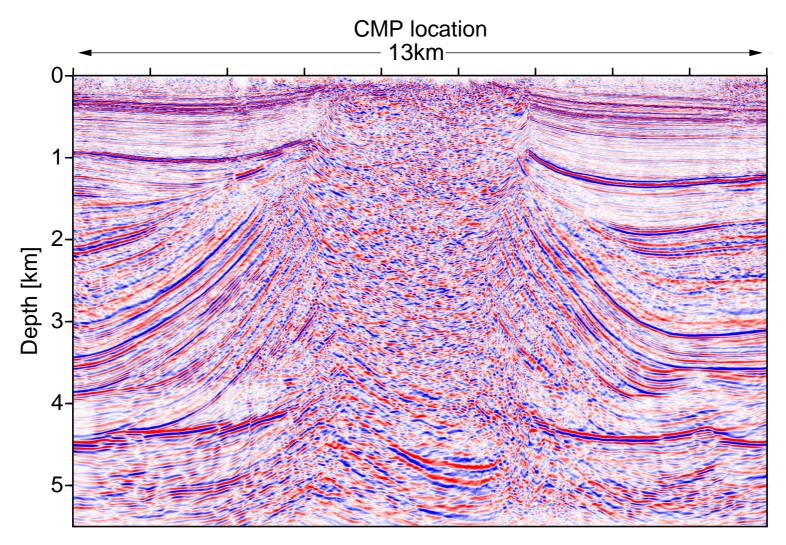
2-D NMO/DMO/stack – from Müller (1999)





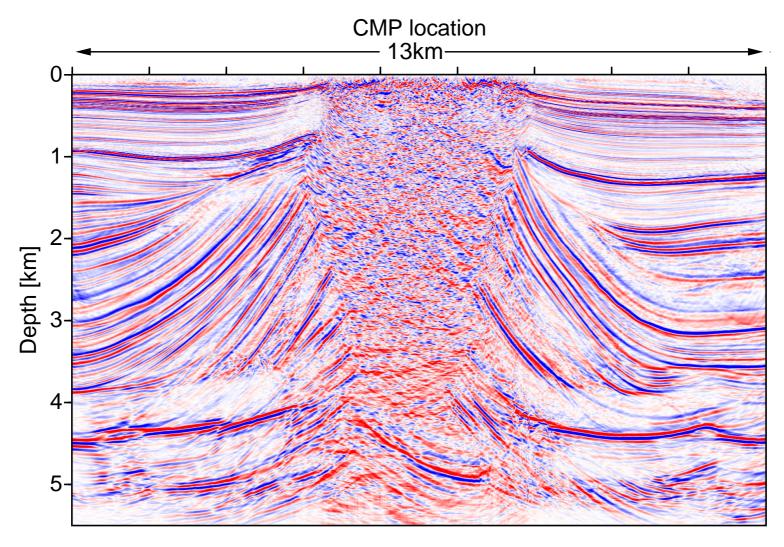
2-D CRS stack – from Müller (1999)





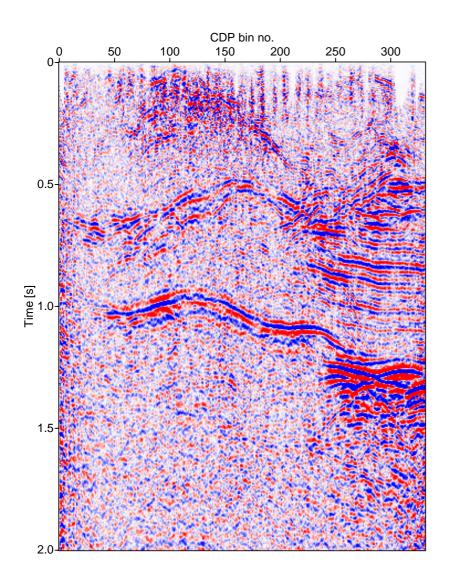
NMO/DMO/stack/poststack migration – from Müller (1999)

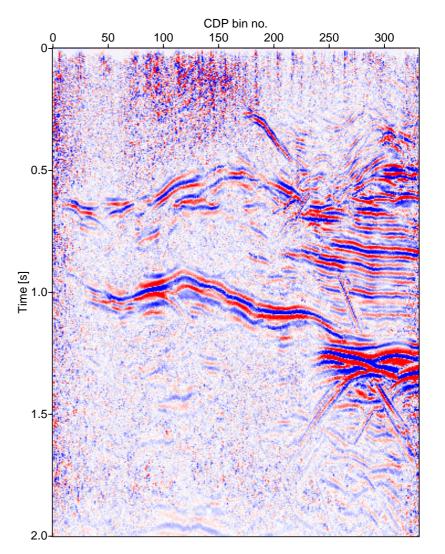




2-D CRS/poststack migration – from Müller (1999)

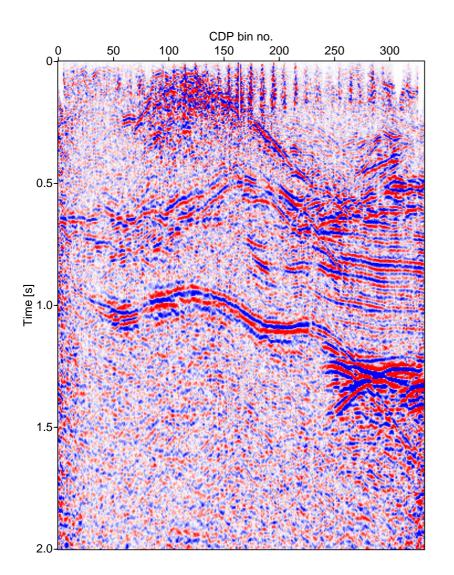


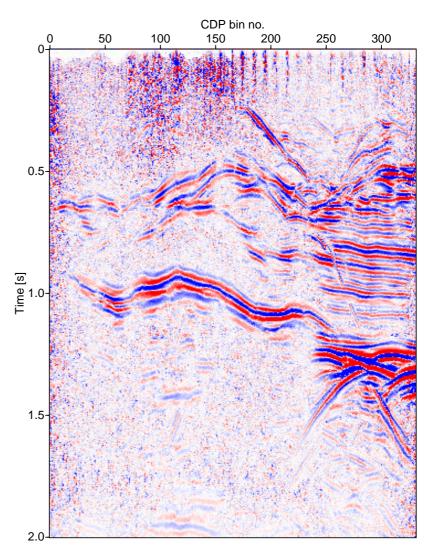




NMO/DMO/stack vs. CRS stack — 3-D data, inline A From Bergler et. al (2002). Data courtesy of ENI E & P Division.

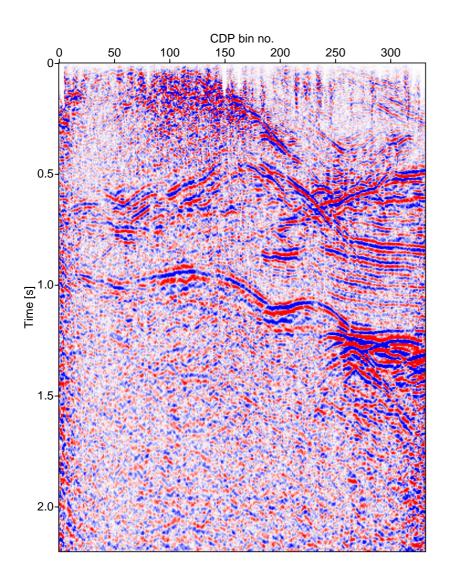


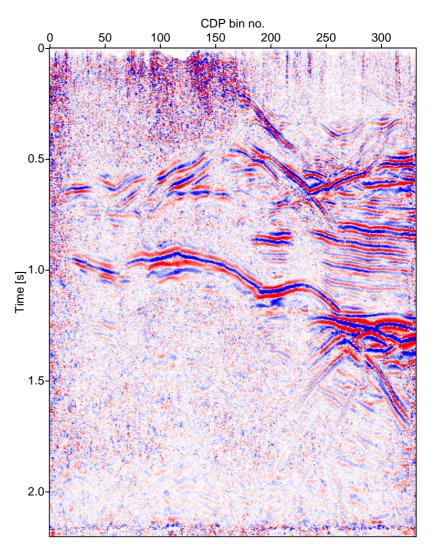




NMO/DMO/stack vs. CRS stack — 3-D data, inline B From Bergler et. al (2002). Data courtesy of ENI E & P Division.

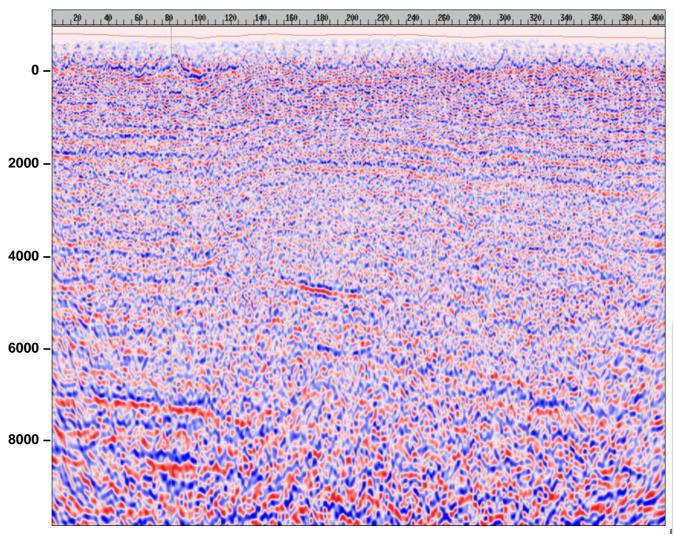






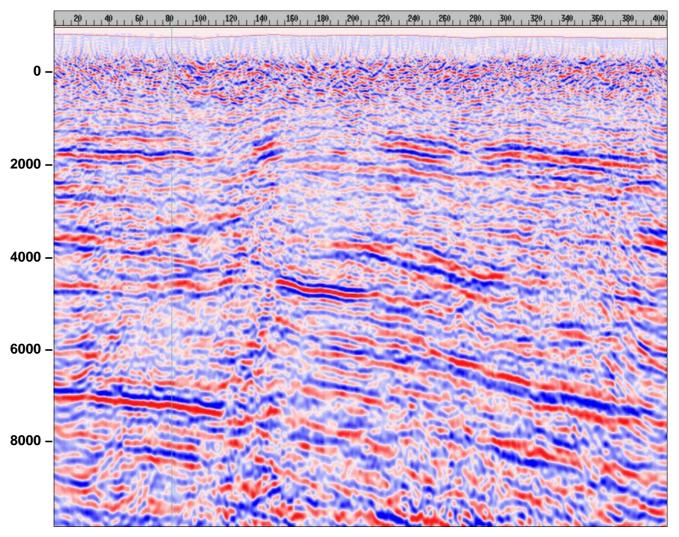
NMO/DMO/stack vs. CRS stack — 3-D data, inline C From Bergler et. al (2002). Data courtesy of ENI E & P Division.





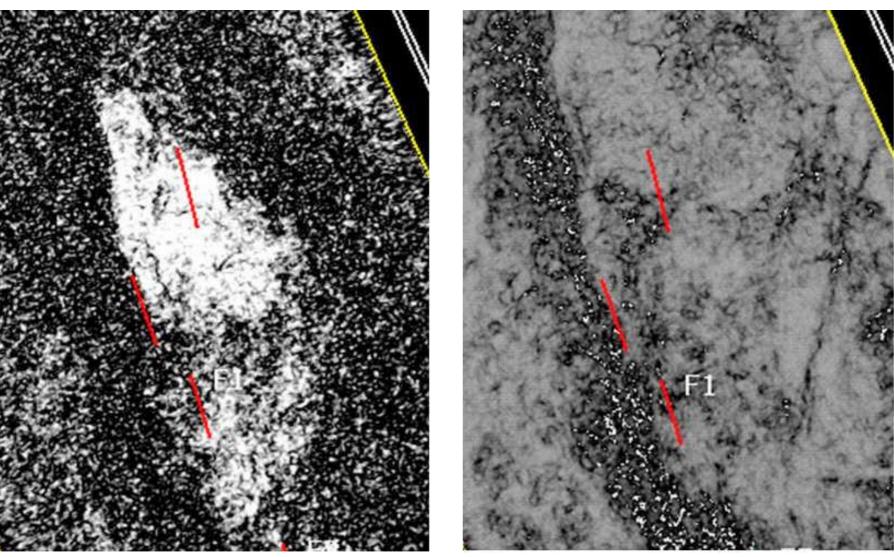
Conventional 3-D prestack depth migration Courtesy of ENI E & P Division





3-D poststack depth migration of CRS stack Courtesy of ENI E & P Division





depth slices of coherence images: conventional vs. CRS-based Courtesy of ENI E & P Division

Data examples



More data examples:

Presentation by Cardone et al.

Presentation by Trappe et al.

in this session

Basic concepts



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 - or in the depth domain at the acquisition surface
 - properties of hypothetical wavefronts,



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- Use parameters defined either
 - in the time domain
 - traveltime derivatives
 - or in the depth domain at the acquisition surface
 - properties of hypothetical wavefronts,
 - both linked by the near-surface velocity v_0 .



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 - ⇒ generalized multi-dimensional velocity analysis



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Results:

a simulated section for an arbitrarily chosen configuration



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 - ⇒ identification of events, reliability of attributes



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- paraxial ray theory, i. e., assumption of a linear relation between the properties of neighboring rays
- geometrical optics using the concept of object and image points (2-D case only)
- pragmatic way: second-order expansion of traveltime, initially without physical interpretation



Prestack data:

(hyper-)volume $p(t, \vec{m}, \vec{h})$ with up to five dimensions



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$$\vec{m} = \begin{pmatrix} m_x \\ m_y \end{pmatrix} = \frac{1}{2} \begin{pmatrix} g_x + s_x \\ g_y + s_y \end{pmatrix}$$
 midpoint vector

$$\vec{h} = \begin{pmatrix} h_x \\ h_y \end{pmatrix} = \frac{1}{2} \begin{pmatrix} g_x - s_x \\ g_y - s_y \end{pmatrix}$$
 half-offset vector

time



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Reflection event:

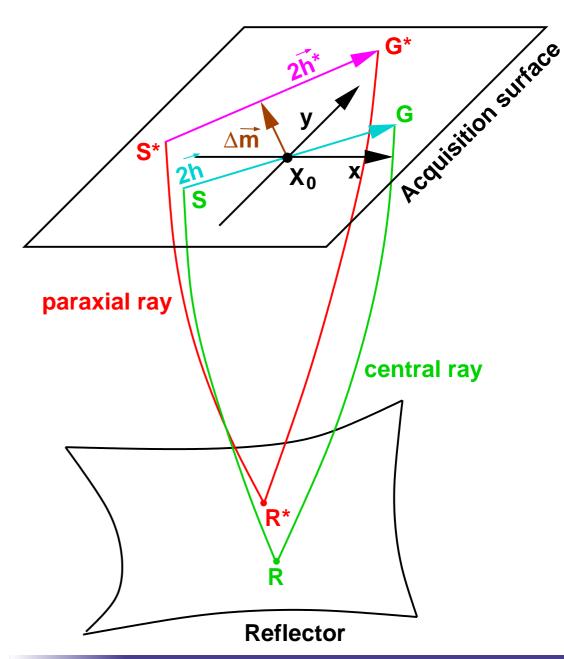
(hyper-)surface $t\left(\vec{m},\vec{h}\right)$ in the prestack data

Central and paraxial rays



Assumed to be known: traveltime $t\left(\vec{m},\vec{h}\right)$ along central ray (SRG)

$$\Delta \vec{h} = \vec{h}^* - \vec{h}$$



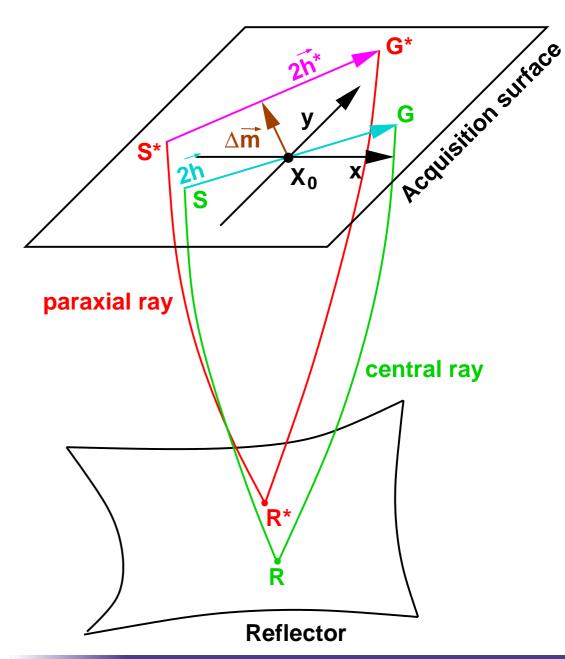
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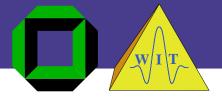
Assumed to be known: traveltime $t\left(\vec{m},\vec{h}\right)$ along central ray (SRG)

How to approximate $t\left(\vec{m} + \Delta \vec{m}, \vec{h} + \Delta \vec{h}\right)$ along paraxial ray (S*R*G*)?

$$\Delta \vec{h} = \vec{h}^* - \vec{h}$$



Central and paraxial rays

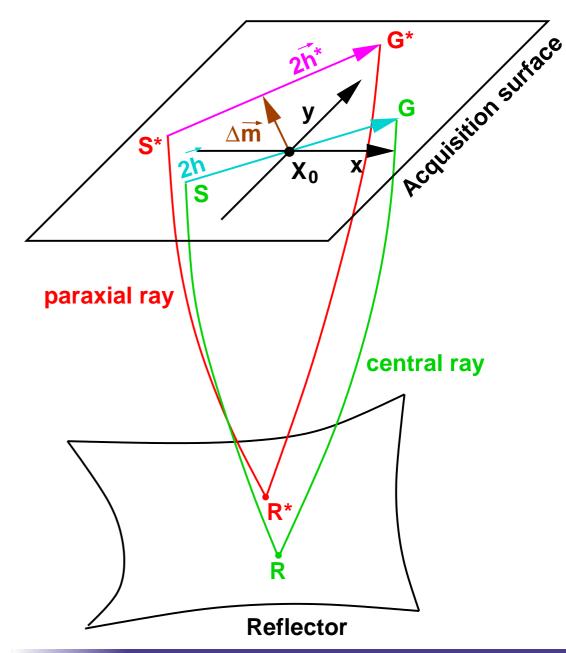


Assumed to be known: traveltime $t\left(\vec{m},\vec{h}\right)$ along central ray (SRG)

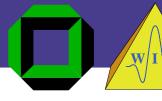
How to approximate $t\left(\vec{m} + \Delta \vec{m}, \vec{h} + \Delta \vec{h}\right)$ along paraxial ray (S*R*G*)?

→ Taylor expansion

$$\Delta \vec{h} = \vec{h}^* - \vec{h}$$







$$t\left(ec{m}+\Deltaec{m},ec{h}+\Deltaec{h}
ight) pprox$$



$$t\left(ec{m}+\Deltaec{m},ec{h}+\Deltaec{h}
ight) pprox \ t\left(ec{m},ec{h}
ight)$$



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Special case: Marine acquisition, single azimuth

$$t\left(\vec{m} + \Delta \vec{m}, \vec{h} + \Delta \vec{h}\right) \approx$$

$$t\left(\vec{m}, \vec{h}\right) + \frac{\partial t}{\partial m_{x}} \Delta m_{x} + \frac{\partial t}{\partial m_{y}} \Delta m_{y} + \frac{\partial t}{\partial h_{x}} \Delta h_{x} + \frac{\partial t}{\partial h_{y}} \Delta h_{y}$$

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Special case: 2-D acquisition

$$t\left(\vec{m} + \Delta \vec{m}, \vec{h} + \Delta \vec{h}\right) \approx$$

$$t\left(\vec{m}, \vec{h}\right) + \frac{\partial t}{\partial m_{x}} \Delta m_{x} + \frac{\partial t}{\partial m_{y}} \Delta m_{y} + \frac{\partial t}{\partial h_{x}} \Delta h_{x} + \frac{\partial t}{\partial h_{y}} \Delta h_{y}$$

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General case

$$t\left(\vec{m} + \Delta \vec{m}, \vec{h} + \Delta \vec{h}\right) \approx$$

$$t\left(\vec{m}, \vec{h}\right) + \frac{\partial t}{\partial m_{x}} \Delta m_{x} + \frac{\partial t}{\partial m_{y}} \Delta m_{y} + \frac{\partial t}{\partial h_{x}} \Delta h_{x} + \frac{\partial t}{\partial h_{y}} \Delta h_{y}$$

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Special case: zero-offset simulation

$$t\left(\vec{m} + \Delta \vec{m}, \vec{h} + \Delta \vec{h}\right) \approx$$

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Special case: zero-offset simulation, marine case

$$t\left(\vec{m} + \Delta \vec{m}, \vec{h} + \Delta \vec{h}\right) \approx$$

$$t\left(\vec{m}, \vec{h}\right) + \frac{\partial t}{\partial m_{x}} \Delta m_{x} + \frac{\partial t}{\partial m_{y}} \Delta m_{y} + \frac{\partial t}{\partial h_{x}} \Delta h_{x} + \frac{\partial t}{\partial h_{y}} \Delta h_{y}$$

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Special case: zero-offset simulation, 2-D acquisition

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Special case: ZO simulation, 2-D, CMP gathers only

$$t\left(\vec{m} + \Delta \vec{m}, \vec{h} + \Delta \vec{h}\right) \approx$$

$$t\left(\vec{m}, \vec{h}\right) + \frac{\partial t}{\partial m_{x}} \Delta m_{x} + \frac{\partial t}{\partial m_{y}} \Delta m_{y} + \frac{\partial t}{\partial h_{x}} \Delta h_{x} + \frac{\partial t}{\partial h_{y}} \Delta h_{y}$$

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Preliminary conclusions:

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 - to understand which values are physically reasonable,
 - and to make use of the derivatives for various purposes.



Simplest case: 2-D acquisition, zero-offset

$$t(x_m, h) = t_0 + \frac{\partial t}{\partial x_m} (x_m - x_0) + \frac{1}{2} \left[\frac{\partial^2 t}{\partial x_m^2} (x_m - x_0)^2 + \frac{\partial^2 t}{\partial h^2} h^2 \right]$$



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Curvature of "zero-offset wavefront":

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A "zero-offset wavefront", also called normal wavefront, can be obtained from an exploding reflector experiment.



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However: up to second order, CMP traveltimes and zero-offset diffraction traveltimes coincide (NIP wave theorem, Hubral 1983).



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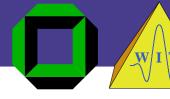
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→ In analogy to the exploding reflector experiment, a exploding reflection point experiment approximates the "CMP wavefront".



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An exploding reflection-point experiment yields the so-called normal-incidence-point (NIP) wavefront.



Replacing all derivatives, we obtain

$$t(x_m, h) = t_0 + \frac{2\sin\alpha}{v_0} (x_m - x_0) + \frac{\cos^2\alpha}{v_0} \left[K_N (x_m - x_0) + K_{NIP} h^2 \right]$$

in terms of kinematic wavefield attributes.



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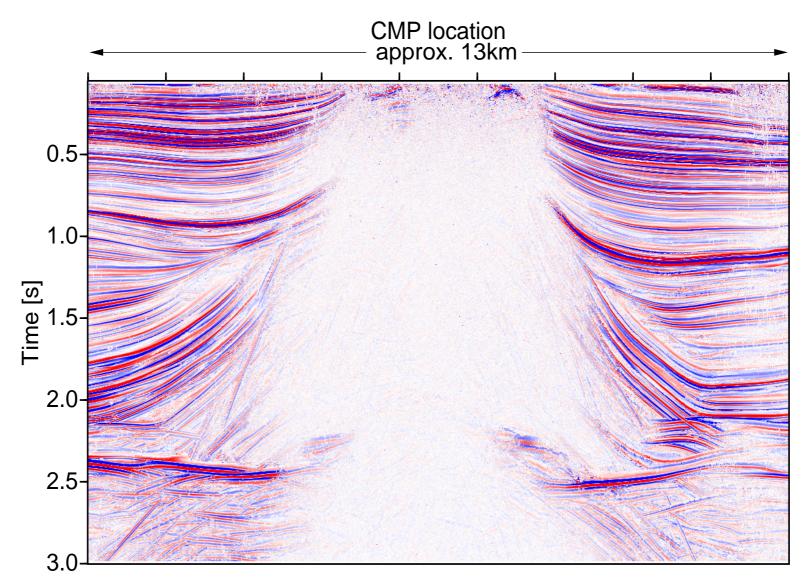
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Accordingly, the hyperbolic counterpart reads

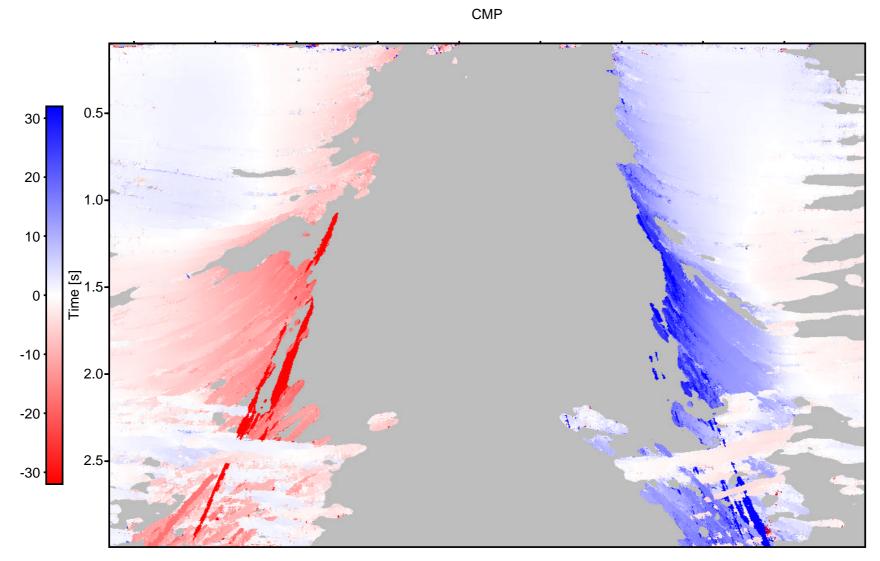
$$t^{2}(x_{m},h) \approx \tilde{t}^{2}(x_{m},h) = \left[t_{0} + \frac{2\sin\alpha}{v_{0}}(x_{m} - x_{0})\right]^{2} + \frac{2t_{0}\cos^{2}\alpha}{v_{0}}\left[K_{N}(x_{m} - x_{0})^{2} + K_{NIP}h^{2}\right].$$





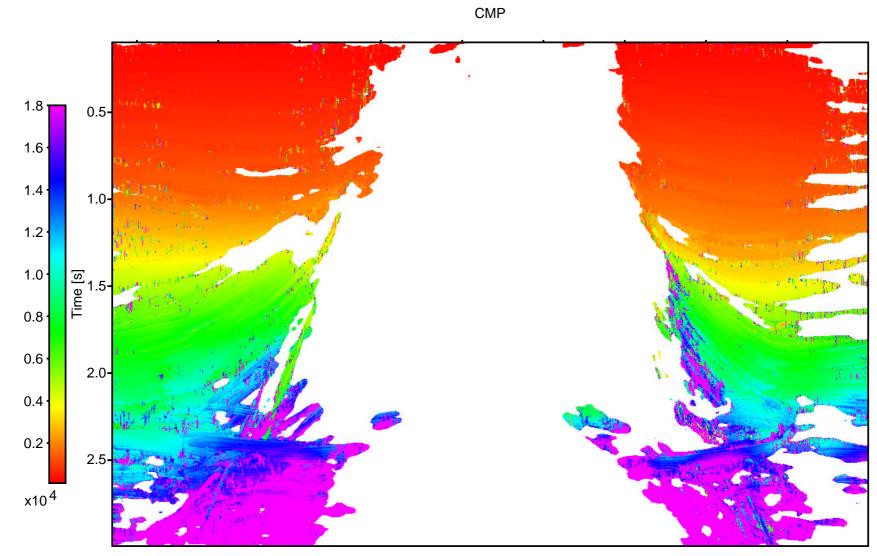
2-D CRS stack – from Müller (1999)





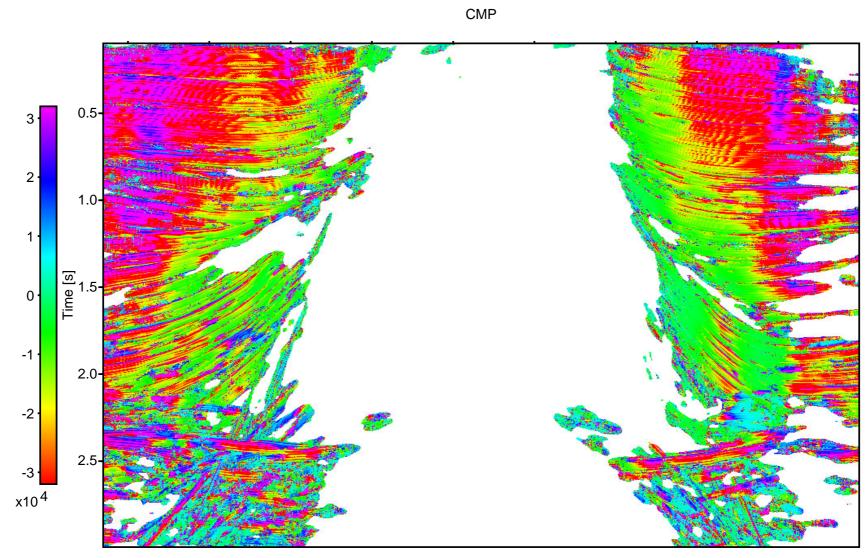
Emergence angle α [°]





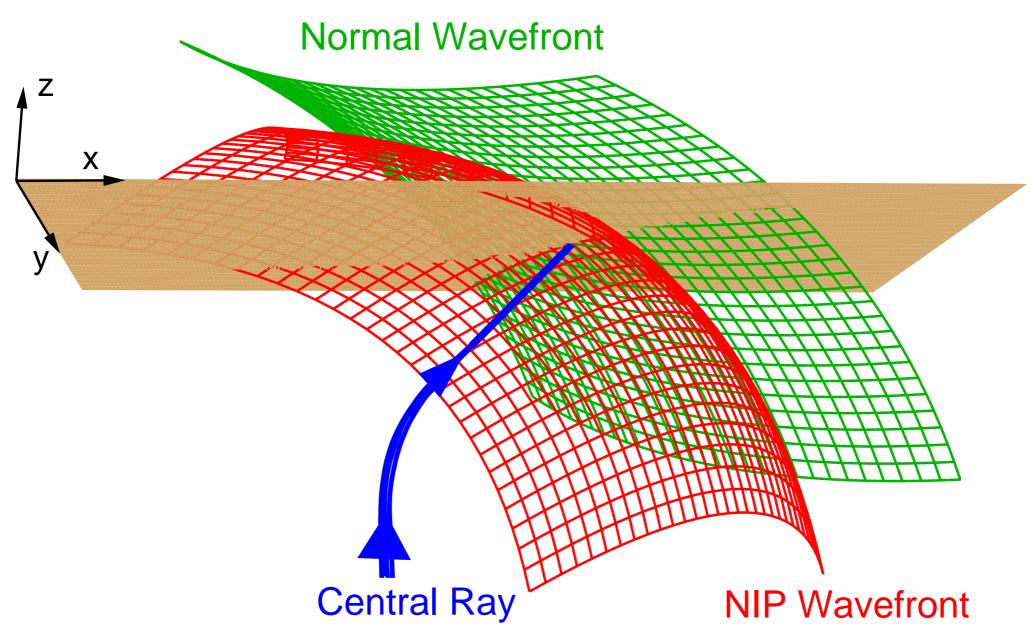
Radius of curvature of NIP wavefront [m]





Radius of curvature of normal wavefront [m]







From scalar curvatures to curvature matrices:



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From scalar horizontal slowness to horizontal slowness vector:

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Finite-offset vs. zero-offset case



Zero-offset case:

Finite-offset vs. zero-offset case



Zero-offset case:

 NIP and normal wavefronts from one-way experiments (exploding reflector and exploding reflection point)



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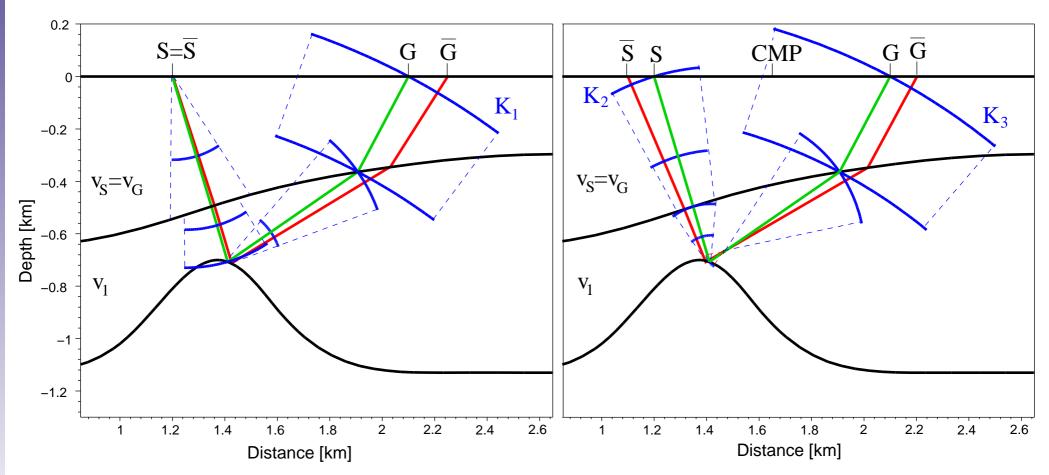
 more complicated hypothetical experiments required, including reflection



Hypothetical experiments in the finite-offset case



Common-midpoint experiment





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- presentation by Bergler and Hubral in this session







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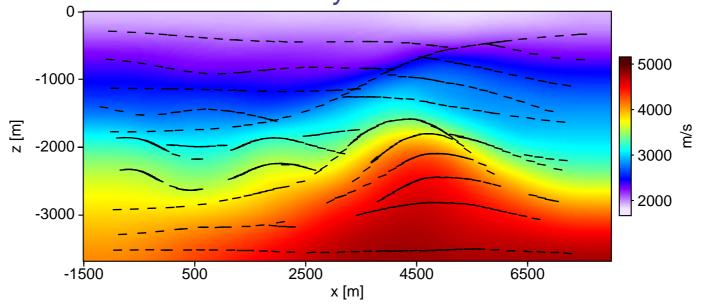
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Reconstructed vs. original model

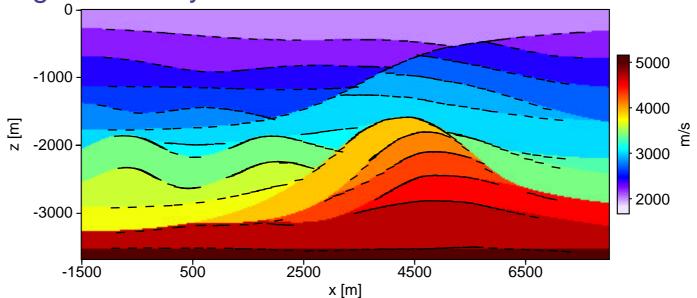




Reconstructed velocity and reflector elements



Original velocity and reconstructed reflector elements





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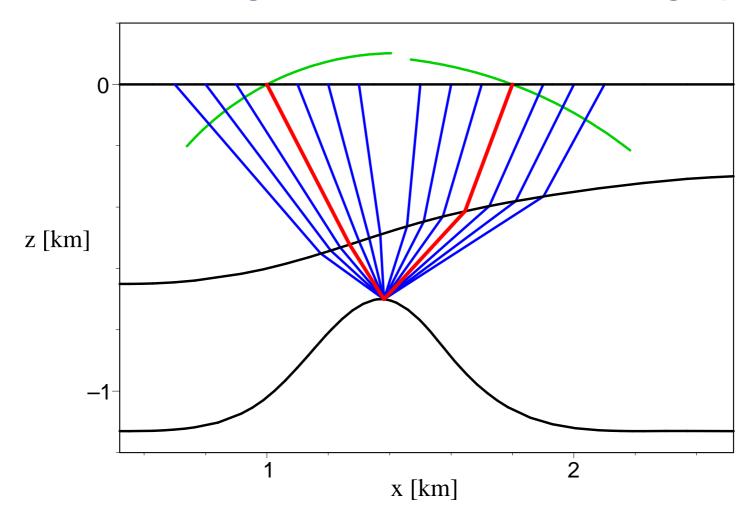


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 - presentation by Duveneck tomorrow

Finite-offset case



Wavefronts for generalized Stereotomography



presentation by Bergler and Hubral today









Based on approximation of diffraction traveltimes:

approximation of geometrical spreading factor



- approximation of geometrical spreading factor
- approximation of projected Fresnel zone



- approximation of geometrical spreading factor
- approximation of projected Fresnel zone
- data-driven time migration



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Extensions based on attribute extrapolation at surface:

CRS stack with topography



Based on approximation of diffraction traveltimes:

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- CRS stack with topography
 - direct use of source and receiver elevations



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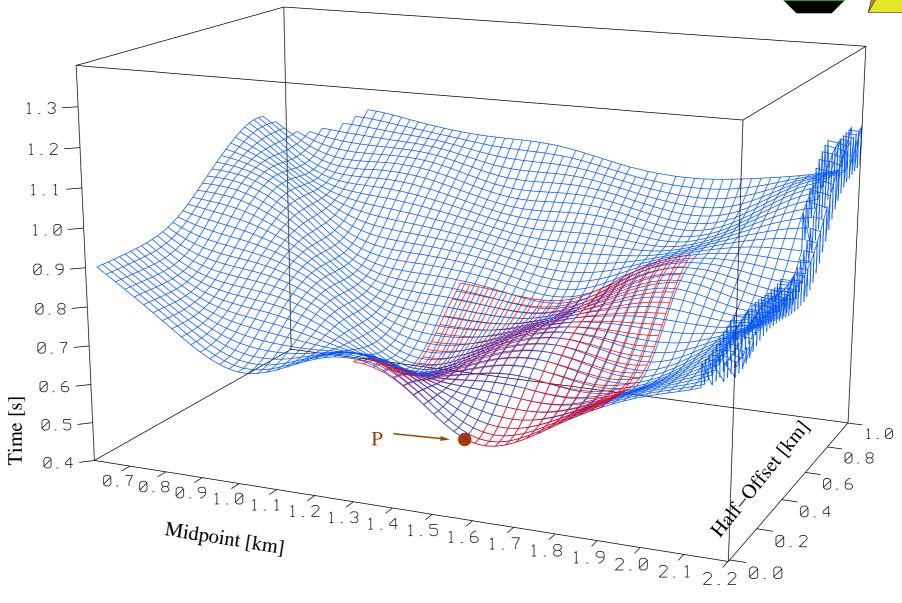


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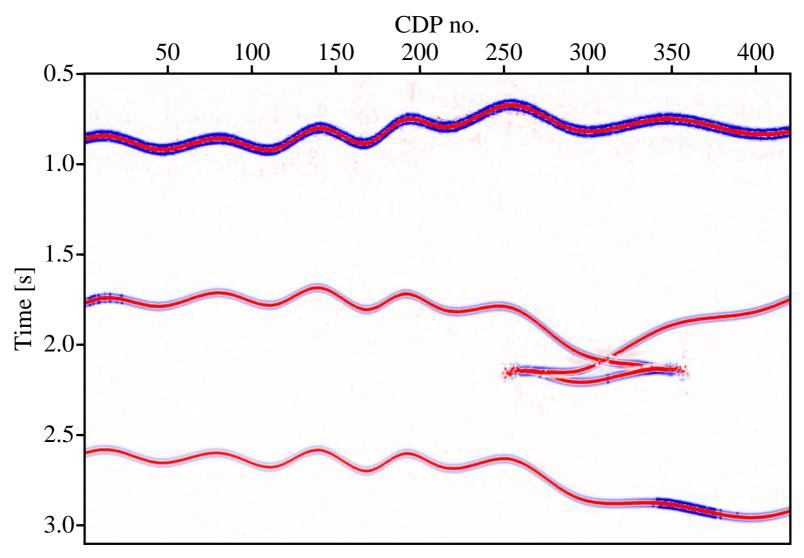
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- Redatuming





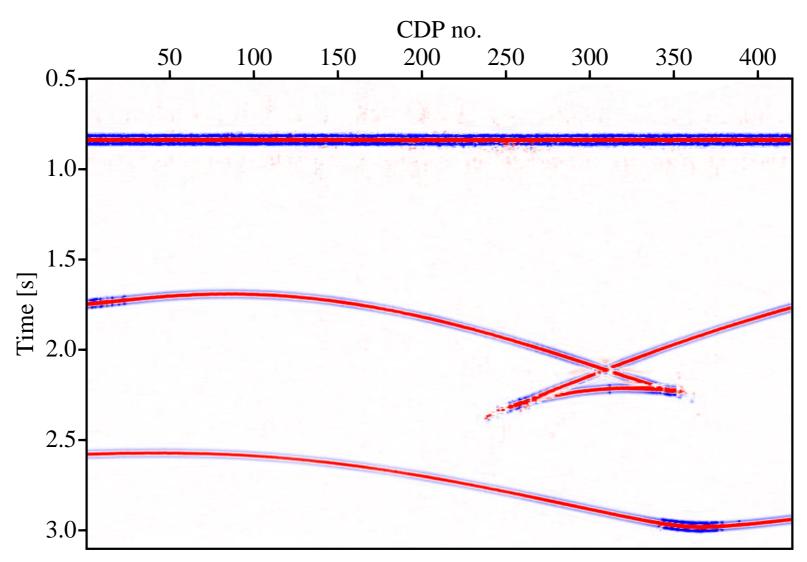
Synthetic example with topography





Optimized CRS stack





Redatumed CRS stack section

Conclusions



consequent generalization of classic data-driven approaches



- consequent generalization of classic data-driven approaches
- requires minimum interaction



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- provides wavefield attributes for various applications



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implementation of 3-D inversion (in progress)



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- implementation of finite-offset inversion (in progress)



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- implementation of finite-offset inversion (in progress)
- application of complete workflow to real data



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- use of approximated projected Fresnel zone for limited aperture migration



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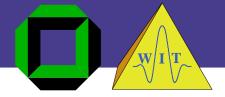


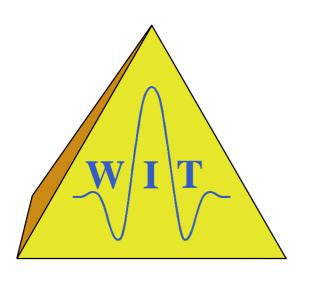
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 - data regularization

Acknowledgments





This work was supported by the sponsors of the *Wave Inversion Technology Consortium*.